





Linuxboot continuous integration

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This is Work In Progress, feel free to collaborate

Linuxboot Continuous Integration platform aims to provide

- Replicable build environment for linuxboot images
- ² Fully automated testings at firmware level on real hardware
- Multiple hardware generation support (currently focusing on OCP nodes)









Implementation

- ¹ Automatic redeployment managed through Ansible scripting
- ² Automatic redundancy and scalability based on hardware availability
- Slurm batch scheduler to manage run queue, unique job ID, and jobs output
- 4. KVM used to sand box builds into Ubuntu Xenial VMs
- 5. Basic setup requires:
 - An ansible master node
 - A Slurm controller node
 - . A Slurm batch node
 - All of them sharing the same subnet





- Get as an input a github repository address with a unique commit ID
- 2. Provide job control
 - a. Launch
 - b. Kill
 - List
- 3. Provide jobs status feedback
 - a Build log file

OPEN. FOR BUSINESS

Initial implementation

Written in Go

Support

- Job launch
- Job status query
- Job log





Job controller - Goals

- Allocate and manage build nodes resources
- 2. Preset build environment
- 3. Store jobs status
- 4. Controlled using a hidden file which contains jobs description that will override default values





Job controller

- Allocate job through Slurm batch scheduler
- ² Setup a virtual machine (based on Ubuntu Xenial) when node is allocated with predefined characteristics using KVM and virsh
 - . VM storage is seating in memory (about 40 GB)
 - VM have access to the Internet and can run apt command to setup
 - build environment
- 3. Setup remote access to the VM from the slurm compute node
- 4. Copy the relevant files into the VM and setup build environment
- 5. Initiate job execution





¹ Build a fully functional linuxboot image based on job parameters

Initial implementation

- ¹ Based on osresearch/heads build environment
 - Requires initial board ROM
 - Can apply various patches to the kernel
 - Can build NERF (go based) user environment
 - Can control/extract final DXE drivers integrated within linuxboot
 - ROM





node brick validation

Validate that a newly built image doesn't brick a node (aka that we can talk to the firmware through serial and successfully execute basic command)

Initial implementation

- Based on initial gemu launch of the ROM
- Based on real hardware setup with a ROM emulator connected to the board





basic features validation

- ¹ Validate that a newly built image is properly detecting hardware
- ² Validate that a newly built image is able to install an O/S and boot it through
 - ^a PXEboot or any other network boot capability
 - **Iocal boot on AHCI and NVMe storage**





basic features validation

- 1. O/S image installer built for linuxboot
 - Ubuntu Xenial netinstaller or local boot kernel fails to boot properly on linuxboot (the kernel hangs)
 - We regenerate a full ISO image based a valid original Ubuntu Xenial ISO and disable EFI support within the installer kernel
 - That image is also pre-configuring console output either to ttySO (local serial) or ttyS4 (SoL) on Winterfell machine
 - That new image is also bootable through a PXEboot process which is automatically configured on the slurm controller node.







O/S stability and tests

- ¹ Validate that a newly built image is able to:
 - Run Linux at full operational mode
 - Properly detect hardware behavior
 - Detect and can manage without error PCIe subsystems
 - Can run various workload without system error and within an acceptable performance goal
 - Run the Linpack/pysthone benchmark at speed
 - ² Run Networking benchmark at speed
 - Run bonnie++ at speed











Scaling the public Cl

Current nodes are based on Winterfell machines:

- Dual Xeon 2680v2 / 64 GB RAM / 3 TB HDD / 1Gbps network Cost : 750 \$US (with racks)
- . 20 servers are allocated
 - 4 machines are used for research development activity
 - 4 machines are used for development and industrialization
 - 4 machines are used for integration testings
 - 8 machines are used for production





Scaling the public Cl

Estimated CI requirements to scale the project:

- . Increase servers count with various backend model
 - Keep current infrastructure for Winterfell
 - For each new generation needs at least 4 nodes
 - . 1 for brick testing
 - . 3 for O/S setup and workload testing
 - . Add 2 build servers (Winterfell class)
 - Integrate Leopard, Yosemite, Tioga Pass
 - Upgrade winterfell node with SSD/NVMe storage ?
 - Secure long term hosting 10k\$ / month per rack (connectivity / power



